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|  | Test Scenario | Values | Software Reaction |
| **Login Page** | | | |
| 1. | User Registration information left blank. | Username = Blank Password = Blank  Captcha = Blank | **PASSED** – System displays warnings for all three missing items. |
| 2. | User Login information left blank | Username = Blank  Password = Blank | **PASSED** – Login Not Found warning displayed. |
| 3. | Invalid User Login information is entered. | Username = fakeLogin  Password = fakePW | **PASSED** – Login Not Found warning displayed. |
| 4. | Incorrect Captcha entered. | Captcha = wrong captcha | **FAILED** – Displayed Incorrect Captcha message but allowed registration anyway… |
| 4b. | Incorrect Captcha entered. | Captcha = wrong captcha | **PASSED** - Displayed Incorrect Captcha message and blocked User Registration |
| 5. | Registration Fields filled out with valid data. | Username = Bob  Password = bobsPW  Captcha = CFHRA | **PASSED** – User registered, system displays confirmation message |
| 6. | Login Fields filled out with valid data. | Username = Bob  Password = bobsPW | **PASSED** – User logged in |
| **Create Game** | | | |
| 1. | Game Name and Game Setting left blank. | Game Name = Blank  Game Setting = Blank | **PASSED** – System displays warning for both missing items. Game not created. |
| 2. | Game Information Fields entered correctly | Game Name = Dog’s Quest Game Setting = Doggoville | **PASSED** – Game Created. |
| **Join Game** | | | |
| 1. | No Game Radio Button is Selected | Radio Buttons = Unchecked | **PASSED** – System displays warning to select a game. No join requests sent. |
| 2. | No character information is filled out for join request. | Name = Blank  Race = Blank  Hitpoints = Blank  etc | **PASSED** – Default values used. Join Request Sent to GM. |
| 3. | All Fields filled out correctly | Game Selected  Name = “Michael Jackson”  Race = PopStar | **PASSED** – Join Request Sent to GM with filled out values. |
| **Game Party (Player)** | | | |
| 1. | Save Party button pressed with all Party Member fields Blank | Name = Blank  Race = Blank  Size = Blank  etc | **Failed** – Website crashed. Lol.  Size must be 1 char long…Right… |
| 1b. | Performs save with all Party Member fields Blank | Name = Blank  Race = Blank  Hitpoints = Blank  etc | **PASSED** – Default value of x inserted in Size spot. |
| 2. | Leave game button pressed | None | **PASSED** – Game left by Player, character removed from party. |
| 3. | Save Party button pressed with correct fields | Name = NewName  Race = NewRace  Size = L  Hitpoints = 32 | **PASSED** – PartyMember updated. |
| **Game Party (GM)** | | | |
| 1. | Save Party button pressed with all Party Member fields Blank | Name = Blank  Race = Blank  Size = Blank  etc | **PASSED** – Default value of x inserted in Size spot. |
| 2. | Performs save with all Party Member fields Blank | Name = Blank  Race = Blank  Hitpoints = Blank  etc | **PASSED** – Default value of x inserted in Size spot. |
| 3. | Leave game button pressed | None | **PASSED** – Game left by Player, character removed from party. |
| 4. | Save Party button pressed with correct fields | Name = NewName  Race = NewRace  Size = L  Hitpoints = 32 | **PASSED** – PartyMember updated. |

I got bored of this here. ☹